

# On Constrained Randomized Quantization

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**Abstract**—Randomized (dithered) quantization is a method capable of achieving white reconstruction error independent of the source. Dithered quantizers have traditionally been considered within their natural setting of uniform quantization. In this paper we extend conventional dithered quantization to nonuniform quantization, via a subterfuge: dithering is performed in the companded domain. Closed form necessary conditions for optimality of the compressor and expander mappings are derived for both fixed and variable rate randomized quantization. Numerically, mappings are optimized by iteratively imposing these necessary conditions. The framework is extended to include an explicit constraint that deterministic or randomized quantizers yield reconstruction error that is uncorrelated with the source. Surprising theoretical results show direct and simple connection between the optimal constrained quantizers and their unconstrained counterparts. Numerical results for the Gaussian source provide strong evidence that the proposed constrained randomized quantizer outperforms the conventional dithered quantizer, as well as the constrained deterministic quantizer. Moreover, the proposed constrained quantizer renders the reconstruction error nearly white. In the second part of the paper, we investigate whether uncorrelated reconstruction error requires random coding to achieve asymptotic optimality. We show that for a Gaussian source, the optimal vector quantizer of asymptotically high dimension whose quantization error is uncorrelated with the source, is indeed random. Thus, random encoding in this setting of rate-distortion theory, is not merely a tool to characterize performance bounds, but a required property of quantizers that approach such bounds.

**Index Terms**—Source coding, dithered quantization, subtractive dithering, compander, quantizer design, analog mappings.

## I. INTRODUCTION

Dithered quantization is a randomized quantization method introduced in [1]. A central motivation for dithered quantization is its ability to yield quantization error that is independent of the source, which can be achieved if certain conditions, determined by Schuchman, are met [2]. Traditionally, dithered quantization has been studied in the framework where the quantizer is uniform (with step size  $\Delta$ ) and the dither signal is uniformly distributed over  $(-\frac{\Delta}{2}, \frac{\Delta}{2})$ , matched to the quantizer interval as shown in Figure 1. A uniformly distributed dither signal is added before quantization and the same dither signal is subtracted from the quantized value at the decoder side. Note that only subtractive dithering is considered in this paper. In the variable rate case, the quantized values are entropy coded, conditioned on the dither signal. Randomized (dithered) quantizers have been studied in the past due to important

properties that differentiate them from deterministic quantizers, and were employed to characterize rate-distortion bounds for universal compression [3], [4]. Zamir and Feder provide extensive studies of the properties of dithered quantizers [5], [6].

Beyond its theoretical significance, randomized quantization is of practical interest. Many filter/system optimization problems in practical compression settings, such as the “rate-distortion optimal filterbank design” problem [7], or low rate filter optimization for DPCM compression of Gaussian autoregressive processes [8], assume quantization noise that is independent of (or uncorrelated with) the source. Although this assumption is satisfied at asymptotically high rates [9], such systems are mostly useful for very low rate applications. For example, in [8], it is stated that the assumptions made in the paper are not satisfied by deterministic quantizers, and that dithered quantizers satisfy the assumptions exactly. However, conventional (uniform) dithered quantization suffers from suboptimal compression performance. Hence, a quantizer that mostly satisfies the assumptions, but at minimal cost in performance degradation, would have considerable impact on many such applications.

In this paper, we consider a generalization to enable effective dithering of nonuniform quantizers. To the best of our knowledge, this paper is the first attempt (other than our preliminary work in [10], [11]) to consider dithered quantization in a nonuniform quantization framework. One immediate problem with nonuniform dithered quantization is how to apply dithering to unequal quantization intervals. In traditional dithered quantization, the dither signal is matched to the uniform quantization interval while maintaining independence of the source, but it is not clear how to match the generic dither to varying quantization intervals. As a remedy to this problem, we propose dithering in the companded domain. We derive the closed form necessary conditions for optimality of the compressor and expander mappings for both fixed and variable rate randomized quantization. We numerically optimize the mappings by iteratively imposing these necessary conditions.

However, the resulting (unconstrained randomized) quantizer does not render reconstruction error orthogonal to the source. Therefore, we extend the framework to include an explicit such constraint. Surprising theoretical results show direct and simple connections between the optimally constrained random quantizers and their unconstrained counterparts. We note in passing that the nonuniform dithered quantizer subsumes the conventional uniform dithered quantizer as an extreme special case.

For the variable rate case, the proposed nonuniform dithered quantizer is expected to outperform the conventional dithered quantizer, most significantly at low rates where the optimal variable rate (entropy coded) quantizer is often far from

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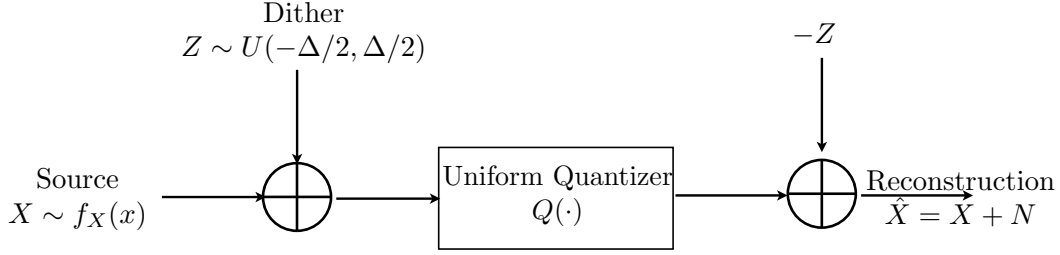


Fig. 1. The basic structure of dithered quantization

uniform. We observe that a deterministic quantizer cannot render the quantization noise independent of the source but can make it uncorrelated with the source. We hence also present an alternative deterministic quantizer that provides quantization noise uncorrelated with the source. We derive the optimality conditions of such constrained quantizers, for both fixed and variable rate quantization, and compare their rate-distortion performance to that of randomized quantizers.

Dithered quantization offers an interesting theoretical twist. Randomized quantization is an instance of the random encoding principle used to elegantly prove the achievability of coding bounds in rate distortion theory [12]. However, to actually achieve those bounds, a random encoding scheme is not necessary, as they can be approached by a sequence of deterministic quantizers of increasing block length. In the second part of the paper, we investigate the settings under which randomized quantization is asymptotically necessary. A trivial example involves requiring source-independent quantization error. It is obvious that the reconstruction (hence quantization error) is a deterministic function of the source when the quantizer is deterministic [9], while conventional dithered quantization produces quantization error that is independent of the source. Although a deterministic quantizer can never render the quantization error independent of the source, it can produce quantization error uncorrelated with the source. A natural question is whether the rate distortion bound, subject to the uncorrelated error constraint, can be achieved (asymptotically) with a deterministic quantizer.

The paper is organized as follows: In Section III, we present the proposed nonuniform randomized quantizers, along with its extension to constrained randomized quantizer that renders the quantization error orthogonal to the source. In Section IV, we derive the necessary conditions of optimality for the deterministic quantizer that generates reconstruction error uncorrelated with the source. In Section V, we study the asymptotic (in quantizer dimension) results, and show that for a Gaussian source optimal constrained quantizer must be randomized. Experimental results that compare the proposed quantizers to the conventional dithered quantizer are presented in Section VI. We discuss the obtained results and summarize the contributions in Section VII.

## II. REVIEW OF DITHERED QUANTIZATION

### A. Notation and Preliminaries

In general, lowercase letters (e.g.,  $x$ ) denote scalars, boldface lowercase (e.g.,  $\mathbf{x}$ ) vectors, uppercase (e.g.,  $U, X$ ) ma-

trices and random variables, and boldface uppercase (e.g.,  $\mathbf{X}$ ) random vectors.  $\mathbb{E}[\cdot]$ ,  $R_X$ , and  $R_{XZ}$  denote the expectation, covariance of  $\mathbf{X}$  and cross covariance of  $\mathbf{X}$  and  $\mathbf{Z}$  respectively<sup>1</sup>.  $\nabla$  denotes the gradient.  $\mathcal{N}(\boldsymbol{\mu}, \mathbf{K})$  denotes the Gaussian random vector with mean  $\boldsymbol{\mu}$  and covariance matrix  $\mathbf{K}$ .

The entropy of a discrete random vector source  $\mathbf{X} \in \mathbb{R}^K$  taking values in  $\mathcal{X}$  is

$$H(\mathbf{X}) = - \sum_{\mathbf{x} \in \mathcal{X}} P(\mathbf{X} = \mathbf{x}) \log P(\mathbf{X} = \mathbf{x}) \quad (1)$$

where logarithm is base 2 to measure it in bits. The differential entropy of a continuous random variable  $\mathbf{X}$  with probability density function  $f_X(x)$  is

$$h(\mathbf{X}) = - \int f_X(\mathbf{x}) \log f_X(\mathbf{x}) d\mathbf{x} \quad (2)$$

The divergence between two densities  $f_X$  and  $g_X$ , is given by

$$\mathcal{D}(f_X || g_X) = \int f_X(\mathbf{x}) \log \frac{f_X(\mathbf{x})}{g_X(\mathbf{x})} d\mathbf{x} \quad (3)$$

The divergence definition above can be extended to conditional densities. For joint densities,  $f_{XY}$  and  $g_{XY}$  the conditional divergence  $\mathcal{D}(f_{X|Y} || g_{X|Y})$  is defined as the divergence between the conditional distributions  $f_{X|Y}$  and  $g_{X|Y}$  averaged over the density  $f_Y(\mathbf{y})$ :

$$\mathcal{D}(f_{X|Y} || g_{X|Y}) = \int f_Y(\mathbf{y}) \int f_{X|Y}(\mathbf{x}, \mathbf{y}) \log \frac{f_{X|Y}(\mathbf{x}, \mathbf{y})}{g_{X|Y}(\mathbf{x}, \mathbf{y})} d\mathbf{x} d\mathbf{y} \quad (4)$$

The mutual information between two random variables  $\mathbf{X}$  and  $\mathbf{Y}$  with marginal densities  $f_X(\mathbf{x})$  and  $f_Y(\mathbf{y})$  and a joint density  $f_{XY}(\mathbf{x}, \mathbf{y})$  is given by

$$I(\mathbf{X}, \mathbf{Y}) = \int \int f_{X,Y}(\mathbf{x}, \mathbf{y}) \log \frac{f_{X,Y}(\mathbf{x}, \mathbf{y})}{f_X(\mathbf{x}) f_Y(\mathbf{y})} d\mathbf{x} d\mathbf{y} \quad (5)$$

Zero-mean vectors  $\mathbf{x} \in \mathbb{R}^K$  and  $\mathbf{y} \in \mathbb{R}^M$  are said to be uncorrelated if they are orthogonal:

$$\mathbb{E}[\mathbf{y}\mathbf{x}^T] = \mathbf{0} \quad (6)$$

where the right hand side is  $M \times K$  matrix of zeros.

<sup>1</sup>We assume zero mean random variables. This assumption is not necessary, but it considerably simplifies the notation. Therefore, it is kept throughout the paper.

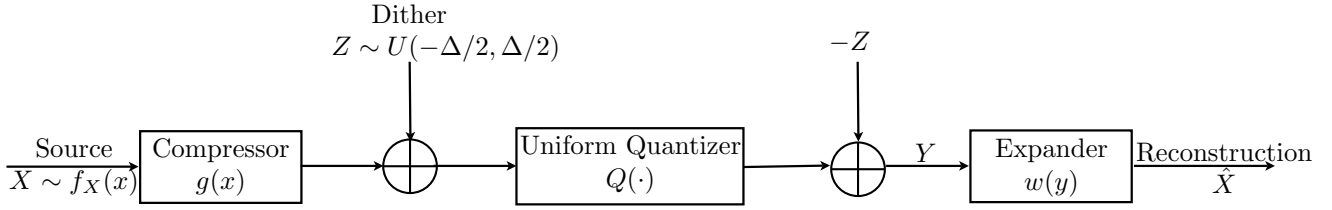


Fig. 2. The proposed nonuniform dithered quantizer

### B. Dithered Quantization

A quantizer is defined by a set of reconstruction points and a partition. The partition  $\mathcal{P} = \{\mathcal{P}_i\}$  associated with a quantizer is a collection of disjoint regions whose union covers  $\mathbb{R}^K$ . The reconstruction points  $\mathcal{R} = \{r_i\}$  are typically chosen to minimize a distortion measure. The vector quantizer is a mapping  $Q_K : \mathbb{R}^K \rightarrow \mathbb{R}^K$  that maps every vector  $\mathbf{X} \in \mathbb{R}^K$  into the reconstruction point that is associated with the cell containing  $\mathbf{X}$ , i.e.

$$Q_K(\mathbf{X}) = r_i \text{ if } \mathbf{X} \in \mathcal{P}_i \quad (7)$$

While our theoretical results are general, for a vector quantizer of arbitrary dimensions, for presentation simplicity, we will primarily focus on scalar quantization in the treatment of numerical optimization of nonuniform dithered quantizer and for experimental results. The nonuniform dithered quantization approach is directly extendable to vector quantization by replacing the companded domain uniform quantizer with a lattice quantizer, although at the cost of significantly more challenging numerical optimization.

The scalar uniform quantizer, with reconstructions  $\{0, \pm\Delta, \pm2\Delta, \dots, \pm T\Delta\}$ , is a mapping  $Q : \mathbb{R} \rightarrow \mathbb{R}$  such that

$$Q(x) = i\Delta \text{ for } i\Delta - \Delta/2 < x \leq i\Delta + \Delta/2 \quad (8)$$

In fixed rate quantization, the range parameter  $T$  is determined by the rate  $R_f$

$$R_f = \log(2T + 1) \quad (9)$$

while in variable rate quantization  $T$  need not, in principle, be finite and we will assume  $T \rightarrow \infty$ . In this case, uniform quantization is followed by lossless source encoding (entropy coder).

Let dither  $Z$  be a random variable, distributed uniformly on the interval  $(-\Delta/2, \Delta/2)$ . Then, conventional dithered quantizer approximates the source  $X$  by

$$\hat{X} = Q(X + Z) - Z \quad (10)$$

It can be shown that the reconstruction error of this quantizer (denoted  $N$ ) is independent of the source value  $X = x$ , i.e.,  $N = \hat{X} - X = Q(X + Z) - Z - X$  is independent of  $X$  and uniformly distributed over  $(-\Delta/2, \Delta/2)$  for all  $X$ . Contrast that with a deterministic quantizer, whose error is completely determined by the source value [9].

We note that for this property to hold, the quantizer should span the support of the source density i.e., there should be no overload distortion. While this is often the case for variable rate quantization, for fixed rate overload distortion is inevitable if the source has unbounded support such as a

Gaussian source. For practical purposes though, it is common to assume that the source has finite support and we also follow this assumption in our analysis of fixed rate randomized quantization: the quantization error of conventional (uniform) dithered quantization is assumed to be independent of the source.

The realization of the dither random variable  $Z$  is available to both the encoder and the decoder. Thus, assuming an optimal entropy coder, the rate of the variable rate quantizer tend to the conditional entropy of the reconstruction given the dither, i.e.,

$$R_v = H(\hat{X}|Z) = H(Q(X + Z)|Z) \quad (11)$$

In [5], it was shown that the following holds:

$$H(Q(X + Z)|Z) = h(X + N) - \log \Delta \quad (12)$$

We will use (12) in the rate calculations of the variable rate (entropy coded) randomized quantization.

### III. NONUNIFORM DITHERED QUANTIZER

The main idea is to circumvent the main difficulty due to unequal quantization intervals by performing uniform dithered quantization in the companded domain (see Figure 2). The source  $X$  is transformed through compressor  $g(\cdot)$  before undergoing dithered uniform quantization. At the decoder side, the dither is subtracted to obtain  $Y$ . Since we perform uniform dithered quantization in the companded domain, it is easy to show that  $Y = g(X) + N$ , where  $N$  is uniformly distributed over  $(-\Delta/2, \Delta/2)$  and independent of the source. The reconstruction is obtained by applying the expander  $\hat{X} = w(Y)$ . The objective is to find the optimal compressor and expander mappings  $g(\cdot), w(\cdot)$  that minimize the expected distortion under the rate constraint. The MSE distortion can be written as:

$$D = \int \int [x - w(g(x) + n)]^2 f_X(x) f_N(n) dx dn \quad (13)$$

where  $f_N(n)$  is uniform over  $(-\Delta/2, \Delta/2)$ . Interestingly, this problem bears some similarity to the joint source channel mapping problem where the optimal analog encoding and decoding mappings are studied [13]. In our setting, the quantization error is analogous to the channel noise and the rate constraint in variable rate quantization plays a role similar to that of the power constraint. Similar to [13], we develop an iterative procedure that enforces the necessary conditions for optimality of the mappings. Note that the conventional (uniform) dithered quantizer is a special case employing the trivial identity mappings, i.e.,  $g(x) = w(x) = x, \forall x$ .

### A. Optimal Expander

The conditional expectation  $w(y) = \mathbb{E}\{X|Y = y\}$  minimizes MSE between the source and the estimate. Hence, the optimal expander  $w$  is

$$w(y) = \frac{\int_{\gamma_-}^{\gamma_+} x f_X(x) dx}{\int_{\gamma_-}^{\gamma_+} f_X(x) dx} \quad (14)$$

where for fixed rate  $\gamma_+ = \min\{g^{-1}(\Delta T), g^{-1}(y + \Delta/2)\}$  and  $\gamma_- = \max\{g^{-1}(-\Delta T), g^{-1}(y - \Delta/2)\}$ , while for variable rate  $\gamma_+ = g^{-1}(y + \Delta/2)$  and  $\gamma_- = g^{-1}(y - \Delta/2)$ .

**Note:** We restrict the discussion to regular quantizers throughout this paper, hence  $g(\cdot)$  is monotonically increasing.

### B. Optimal Compressor

Unlike the expander, the optimal compressor cannot be written in closed form. However, a necessary optimality condition can be obtained by setting the functional derivative of the cost to zero. Thus, a locally optimal compressor  $g(\cdot)$ , for a given expander  $w(\cdot)$ , requires that the functional derivative of the total cost,  $J$ , along the direction of any variation function  $\eta(\cdot)$  vanishes [14], i.e.,

$$\nabla J = \left. \frac{\partial}{\partial \epsilon} \right|_{\epsilon=0} J[g(x) + \epsilon \eta(x)] = 0, \forall x \in \mathbb{R} \quad (15)$$

for all admissible perturbation functions  $\eta(\cdot)$ .

1) *Fixed rate:* For fixed rate, we have granular distortion, denoted  $D_g$ , and overload distortion, denoted  $D_{ol}$ . Note that we must account for the overload distortion here, as this constrains  $g(x)$  from growing unboundedly in the iterations of the proposed algorithm. Since the rate is fixed, the total cost is identical to the distortion, i.e.,  $J_f = D_g + D_{ol}$  where  $D_g$  and  $D_{ol}$  are:

$$D_g = \frac{1}{\Delta} \int_{-\Delta/2}^{\Delta/2} \int_{g^{-1}(-\Delta T)}^{g^{-1}(\Delta T)} [x - w(g(x) + n)]^2 f_X(x) dx dn \quad (16)$$

$$D_{ol} = \frac{1}{\Delta} \int_{-\Delta/2}^{\Delta/2} \left\{ \int_{-\infty}^{g^{-1}(-\Delta T)} [x - w(-T\Delta + n)]^2 f_X(x) dx + \int_{g^{-1}(\Delta T)}^{\infty} [x - w(T\Delta + n)]^2 f_X(x) dx \right\} dn \quad (17)$$

2) *Variable rate:* The rate is obtained via (12) and (12), which require the distribution of  $Y = g(X) + N$ :

$$f_Y(y) = \frac{1}{\Delta} [F_X(g^{-1}(y + \Delta/2)) - F_X(g^{-1}(y - \Delta/2))] \quad (18)$$

where  $F_X(x)$  is the cumulative distribution function of  $X$ . The rate is then evaluated as

$$R_v = h(Y) - \log \Delta \quad (19)$$

The total cost for variable rate quantization is  $J_v = D + \lambda R$  where  $\lambda$  is the Lagrangian parameter that is adjusted to obtain the desired rate.

### C. Design Algorithm

The basic idea is to iteratively alternate between enforcing the individual necessary conditions for optimality, thereby successively decreasing the total cost. Iterations are performed until the algorithm reaches a stationary point. Solving for the optimal expander is straightforward since the expander is expressed in closed form as a functional of the known quantities,  $g(\cdot)$ ,  $f_X(\cdot)$ . Since the compressor condition is not in closed form, we perform steepest descent, i.e., move in the direction of the functional derivative of the total cost with respect to the compressor mapping  $g$ . By design, the total cost decreases monotonically as the algorithm proceeds iteratively. The compressor mapping is updated according to (20), where  $i$  is the iteration index,  $\nabla J[g(\cdot)]$  is the directional derivative and  $\mu$  is the step size.

$$g_{i+1}(x) = g_i(x) - \mu \nabla J[g] \quad (20)$$

Note that there is no guarantee that an iterative descent algorithm of this type will converge to the globally optimal solution. The algorithm will converge to a local minimum and hence, initial conditions are important in such greedy optimizations. A low complexity approach to mitigate the poor local minima problem, is to embed within the solution the “noisy channel relaxation” method of [15], [16]. We initialize the compressor mapping with random initial conditions and run the algorithm for a very low rate (large value for the Lagrangian parameter  $\lambda$ ). Then, we gradually increase the rate (decrease  $\lambda$ ) while tracking the minimum. Note that local minima problem is more pronounced at multi-dimensional optimizations, which hence requires more powerful non-convex optimization tools such as deterministic annealing [17]. In our design and experiments, we focus on scalar compressor and expander and we did not observe significant local minima problems.

## IV. RECONSTRUCTION ERROR UNCORRELATED WITH THE SOURCE

In this section, we propose two quantization schemes (one deterministic, one randomized) that satisfy the constraint that reconstruction error be uncorrelated with the source.

### A. Constrained Deterministic Quantizer

A deterministic quantizer cannot yield quantization noise independent of the source [9]. However, it is possible to render the quantization noise uncorrelated with the source. An early prior work along this line appeared in [18], where a uniform quantizer is converted to a quantizer whose quantization noise is uncorrelated with the source, by adjusting the reconstruction points. In this section, we derive the optimal (nonuniform in general) deterministic quantizer which is constrained to give quantization error uncorrelated with the source.

Let  $\mathbf{r}_i$  and  $\hat{\mathbf{r}}_i$  be the reconstruction points and  $\mathcal{P}_i$  and  $\hat{\mathcal{P}}_i$  represent the  $i^{th}$  quantization region, for the constrained (i.e.,

whose quantization error is uncorrelated with the source) and unconstrained MSE optimal quantizer, respectively. Also, let  $p_i$  and  $\hat{p}_i$  denote the probability of  $\mathbf{X}$  falling into the  $i^{\text{th}}$  cell of these respective quantizers.

**Theorem 1**  $\mathcal{P}_i = \widehat{\mathcal{P}}_i$  and  $\mathbf{r}_i = C\hat{\mathbf{r}}_i, \forall i$  where

$$C = R_X \left( \sum_{i=1}^M p_i \hat{\mathbf{r}}_i \hat{\mathbf{r}}_i^T \right)^{-1}.$$

*Proof:* We start with the fixed rate analysis. Let  $M$  denote the number of quantization cells. The distortion can be expressed as

$$D = \sum_{i=1}^M \int_{\mathbf{x} \in \mathcal{P}_i} (\mathbf{x} - \mathbf{r}_i)^T (\mathbf{x} - \mathbf{r}_i) f_X(\mathbf{x}) d\mathbf{x} \quad (21)$$

and the “uncorrelatedness” constraint may be stated via the orthogonality principle

$$\sum_{i=1}^M \int_{\mathbf{x} \in \mathcal{P}_i} \mathbf{x} (\mathbf{x} - \mathbf{r}_i)^T f_X(\mathbf{x}) d\mathbf{x} = \mathbf{0} \quad (22)$$

Note further that (22) can be written as:

$$\sum_{i=1}^M \mathbf{r}_i \mathbf{l}_i^T = R_X \text{ where } \mathbf{l}_i = \int_{\mathbf{x} \in \mathcal{P}_i} \mathbf{x} f_X(\mathbf{x}) d\mathbf{x} \quad (23)$$

The constrained problem of minimizing  $D$  subject to  $\sum_{i=1}^M \mathbf{r}_i \mathbf{l}_i^T = R_X$  is equivalent to the unconstrained minimization of Lagrangian  $J$ :

$$J = D + \sum_{k=1}^K \gamma(k)^T \left[ R_X(k) - \sum_{i=1}^M \mathbf{r}_i \mathbf{l}_i(k) \right] \quad (24)$$

where  $\gamma = [\gamma(1) \ \gamma(2) \dots \gamma(K)]$  denotes the  $K \times K$  multiplier Lagrangian matrix,  $R_X(k)$  denotes the  $k^{\text{th}}$  column of  $R_X$  and  $\mathbf{l}_i(k)$  denotes the  $k^{\text{th}}$  element of  $\mathbf{l}_i$ . By setting  $\nabla_{\mathbf{r}_i} J = \mathbf{0}$ , we obtain the condition:

$$\nabla_{\mathbf{r}_i} J = -2\mathbf{l}_i^T + 2p_i \mathbf{r}_i^T - \sum_{k=1}^K \gamma(k)^T \mathbf{l}_i(k) = \mathbf{0} \quad (25)$$

Noting that  $\sum_{k=1}^K \gamma(k)^T \mathbf{l}_i(k) = \mathbf{l}_i^T \gamma$ , we obtain  $\mathbf{r}_i = \frac{1}{p_i} C \mathbf{l}_i$  where  $C$  is a constant  $M \times M$  matrix.  $C$  is found by plugging this into (23):

$$C = R_X \left( \sum_{i=1}^M \frac{1}{p_i} \mathbf{l}_i \mathbf{l}_i^T \right)^{-1} \quad (26)$$

Note that  $\mathbf{l}_i/p_i$  is the MSE optimal reconstruction of an unconstrained quantizer that shares the same decision boundary with the constrained one,  $\mathcal{P}_i$ . Plugging (26) into (21) and after some algebraic manipulations, we obtain:

$$D = \frac{\sigma_X^2}{\sigma_X^2 - D^*} D^* \quad (27)$$

where  $D^*$  is the distortion associated with the quantizer given by  $\mathcal{P}_i$  and with corresponding optimal reconstruction points

$\mathbf{l}_i/p_i$ . (27) implies that  $D$  achieves its minimum whenever  $D^*$  is minimized. Hence,

$$\mathcal{P}_i = \widehat{\mathcal{P}}_i \Rightarrow \mathbf{l}_i = p_i \hat{\mathbf{r}}_i \quad (28)$$

Plugging (28) into (26), we obtain the result. The proof for variable rate follows similar lines, with the only modification that we now have to account for the rate term  $R = \sum_{i=1}^M p_i \log p_i$ . The uncorrelatedness constraint is identical to the one in fixed rate, hence the overall Lagrangian cost can be expressed as:

$$J = D + \sum_{k=1}^M \gamma(k)^T \left[ R_X(k) - \sum_{i=1}^M \mathbf{r}_i \mathbf{l}_i(k) \right] + \lambda \sum_{i=1}^M p_i \log p_i \quad (29)$$

By setting  $\nabla_{\mathbf{r}_i} J = \mathbf{0}$  and following the same steps, we obtain:

$$\mathbf{r}_i = \frac{1}{p_i} R_X \left( \sum_{i=1}^M \frac{1}{p_i} \mathbf{l}_i \mathbf{l}_i^T \right)^{-1} \mathbf{l}_i \quad (30)$$

Note that (27) holds due to (30) and the optimal unconstrained quantizer achieves the minimum distortion  $D^*$  subject to the rate constraint. This indicates that the constrained and unconstrained quantizers have identical  $p_i$  and hence  $\mathcal{P}_i = \widehat{\mathcal{P}}_i$  which implies  $\mathbf{l}_i = p_i \hat{\mathbf{r}}_i$ . Plugging  $\mathbf{l}_i = p_i \hat{\mathbf{r}}_i$  into (30), we obtain the desired result. ■

## B. Constrained Randomized Quantizer

Due to the effect of companding, the nonuniform randomized quantizer we derived in Section III does not guarantee reconstruction error uncorrelated with the source even though it builds on the (conventional) dithered quantizer whose quantization error is independent of the source. We therefore explicitly constrain the randomized quantizer to generate uncorrelated reconstruction error, by adding a penalty term to the total cost function. The Lagrangian parameter  $\lambda_c \geq 0$  is set to ensure  $\mathbb{E}\{xw(g(x) + n)\} = \mathbb{E}\{x^2\}$ .

$$J_c = J + \lambda_c \mathbb{E}[x^2 - xw(g(x) + n)] \quad (31)$$

where  $J = J_v$  in the case of variable rate and  $J = J_f$  for fixed rate. We find the necessary conditions of optimality of constrained compressor and expander mappings at fixed and variable rate, by setting the functional derivative of the total cost ( $J_c$ ) to zero. Surprisingly, the optimally constrained compressor mapping remains unchanged (compared to the unconstrained optimal compressor) and the only modification of the optimally constrained expander mapping is simple scaling. We state this result in the following theorem.

**Theorem 2** Let  $g$  and  $w$  be the compressor and expander mappings of the unconstrained optimal randomized quantizer. Let  $g_c$  and  $w_c$  denote the optimal mappings subject to the constraint that the reconstruction error be uncorrelated with the source. Then,

$$g_c(x) = g(x), w_c(y) = (1 - \lambda_c)w(y) \quad (32)$$

where  $\lambda_c$  is the Lagrangian multiplier of (31).

Note that this result applies to both fixed and variable rate.

*Proof:* The optimal expander is no longer the standard conditional expectation, since it is impacted by the constraint. By setting

$$\left. \frac{\partial}{\partial \epsilon} \right|_{\epsilon=0} J_c[w(y) + \epsilon \eta(y)] = 0 \quad (33)$$

we obtain the optimal expander in closed form as  $w_c(y) = (1 - \lambda_c)w(y)$ . The update rule for  $g_c(x)$  can be derived similarly. Setting

$$\left. \frac{\partial}{\partial \epsilon} \right|_{\epsilon=0} J_c[g(x) + \epsilon \eta(x)] = 0 \quad (34)$$

and plugging  $w_c(y) = (1 - \lambda_c)w(y)$  yields, after straightforward algebra,  $g_c(x) = g(x)$ . ■

## V. ASYMPTOTIC ANALYSIS

### A. Rate-Distortion Functions

To quantify theoretically how much a source<sup>2</sup> can be compressed under the independent/uncorrelated reconstruction error constraint, we define two rate-distortion functions in which we respectively constrain the reconstructions error to be i) uncorrelated with the source  $R_U(D)$ , and ii) independent of the source  $R_I(D)$ .

Assume that we have source  $X$  with density  $f_X(\cdot)$  that produces the independent identically distributed (i.i.d.) sequence  $X_1, X_2, \dots, X_n$  denoted as  $X^n$ . Similarly, let  $\hat{X}_1, \hat{X}_2, \dots, \hat{X}_n$  be the reconstruction sequence, denoted as  $\hat{X}^n$ . Let  $S^n = X^n - \hat{X}^n$  be the i.i.d. sequence of reconstruction errors with marginal density  $f_S(\cdot)$ . Let  $f_{XS}(x, s)$  denote joint distribution of  $X$  and  $S$  and  $d(X^n, \hat{X}^n)$  denote the distortion measure between sequences  $X^n$  and  $\hat{X}^n$  defined as

$$d(X^n, \hat{X}^n) = \frac{1}{n} \sum_{i=1}^n d(X_i, \hat{X}_i) \quad (35)$$

Let us recall the classical rate-distortion result in information theory:

**Rate-distortion Theorem: (eg. [12])** *Let  $R(D)$  be the infimum of all achievable rates  $R$  with average distortion  $\mathbb{E}[d(X^n, X^n + S^n)] \leq D$  as  $n \rightarrow \infty$ . Then,*

$$R(D) = \inf_{S: \mathbb{E}[d(X, X+S)] \leq D} I(X; X+S) \quad (36)$$

We next focus on our problem: let  $R_U(D)$  be the infimum of all achievable rates  $R$  with average distortion

$$\lim_{n \rightarrow \infty} \mathbb{E}[d(X^n, X^n + S^n)] \leq D \quad (37)$$

subject to the constraint

$$\mathbb{E}[X_i S_i] = 0, i = 1, 2, \dots, n \quad (38)$$

as  $n \rightarrow \infty$ . Similarly, let  $R_I(D)$  be the infimum of all achievable rates  $R$  with average distortion  $\mathbb{E}[d(X^n, X^n + S^n)] \leq D$  subject to the constraint  $S_i$  is independent of  $X_i$  for all  $i$ ,

<sup>2</sup>The notation in this section is limited to scalar sources for simplicity, it is trivial to extend the results to vector sources albeit with more complicated notation.

as  $n \rightarrow \infty$ . Then, we have the following result characterizing the fundamental limits of source compression under the constraints that reconstruction error is uncorrelated with or independent of the source.

### Theorem 3

$$R_U(D) = \inf_{\substack{S: \mathbb{E}[d(X, X+S)] \leq D \\ \mathbb{E}[XS] = 0}} I(X; X+S) \quad (39)$$

$$R_I(D) = \inf_{\substack{S: \mathbb{E}[d(X, X+S)] \leq D \\ \mathcal{D}(f_{XS}(X, S) || f_X(X) f_S(S)) = 0}} I(X; X+S) \quad (40)$$

*Proof:* Consider the distortion measures

$$d_U(x, x+s) = d(x, x+s) + \beta \|xs\| \quad (41)$$

$$d_I(x, x+s) = d(x, x+s) + \beta \log \frac{f_{XS}(x, s)}{f_X(x) f_S(s)} \quad (42)$$

for some  $\beta > 0$ .

We next consider the rate-distortion functions (denoted  $R_U^*(D)$  and  $R_I^*(D)$ ) associated with these distortion measures. By replacing  $d$  with  $d_U$  and  $d_I$  in the standard rate-distortion functions, we obtain the following expressions:

$$R_U^*(D) = \inf_{S: \mathbb{E}[d_U(X, X+S)] \leq D} I(X; X+S) \quad (43)$$

$$R_I^*(D) = \inf_{S: \mathbb{E}[d_I(X, X+S)] \leq D} I(X; X+S) \quad (44)$$

We note that the achievability and the converse proofs are straightforward extensions of the standard achievability and the converse proofs for regular rate distortion function.

We next consider the distortion measures  $d_U$  and  $d_I$  and associated rate-distortion functions  $R_U^*(D)$  and  $R_I^*(D)$  when  $\beta \rightarrow \infty$ . As  $\beta \rightarrow \infty$ ,  $\mathbb{E}[d_U(X^n, X^n + S^n)] \leq D$  implies  $\mathbb{E}[d(X^n, X^n + S^n)] \leq D$  while  $\mathbb{E}[X_i S_i] \rightarrow 0$  for all  $i$ . Similarly, as  $\beta \rightarrow \infty$ ,  $\mathbb{E}[d_I(X^n, X^n + S^n)] \leq D$  implies  $\mathbb{E}[d(X^n, X^n + S^n)] \leq D$  under the constraint that  $X_i$  and  $S_i$  are asymptotically independent for all  $i$ . Hence, as  $\beta \rightarrow \infty$ , the distortion measures under consideration satisfy the respective requirements of uncorrelatedness or independence, i.e.,  $R_U(D) = R_U^*(D)$  and  $R_I(D) = R_I^*(D)$ .

Hence, (39) and (40) are indeed the information theoretical characterization of the limits of encoding a source with uncorrelated and independent reconstruction error respectively. ■

### B. Gaussian Vector Source with MSE Distortion

In this section, we examine a special case where the source is vector Gaussian and the distortion measure is squared error. We start with an auxiliary lemma without proof (see eg. [12] for the proof).

**Lemma 1 ([12])** *Let  $\mathbf{S} \sim f_S$  and  $\mathbf{S}_G \sim f_{S_G}$  be random vectors in  $\mathbb{R}^K$  with the same covariance matrix  $R_S$ . If  $\mathbf{S}_G \sim \mathcal{N}(\mathbf{0}, R_S)$  then*

$$\mathbb{E}_{S_G}[\log(f_{S_G}(\mathbf{S}))] = \mathbb{E}_S[\log(f_{S_G}(\mathbf{S}))] \quad (45)$$

where  $\mathbb{E}_{S_G}$  and  $\mathbb{E}_S$  denote the expectations with respect to  $f_{S_G}$  and  $f_S$  respectively.

Let us present a key lemma regarding the mutual information of two correlated random vectors constrained to have a fixed cross covariance matrix.

**Lemma 2** Let  $\mathbf{X} \sim \mathcal{N}(\mathbf{0}, R_X)$  and  $\mathbf{S}_G \sim \mathcal{N}(\mathbf{0}, R_S)$  be jointly Gaussian random vectors in  $\mathbb{R}^K$ . Let  $\mathbf{S} \in \mathbb{R}^K$  and  $\mathbf{S}_G$  have the same covariance matrix,  $R_S$  and the same cross covariance matrix with  $\mathbf{X}$ ,  $R_{SX}$ . Then,

$$I(\mathbf{X}, \mathbf{X} + \mathbf{S}) \geq I(\mathbf{X}, \mathbf{X} + \mathbf{S}_G) \quad (46)$$

with equality if and only if  $\mathbf{S} \sim \mathcal{N}(\mathbf{0}, R_S)$ .

*Proof:* Consider  $\gamma = I(\mathbf{X}, \mathbf{X} + \mathbf{S}) - I(\mathbf{X}, \mathbf{X} + \mathbf{S}_G)$ . Plugging the expressions, we obtain:

$$\gamma = h(\mathbf{X}|\mathbf{S}_G + \mathbf{X}) - h(\mathbf{X}|\mathbf{S} + \mathbf{X}) \quad (47)$$

Noting that  $h(\mathbf{X}|\mathbf{S}_G + \mathbf{X}) = h(\mathbf{S}_G|\mathbf{S}_G + \mathbf{X})$  and  $h(\mathbf{X}|\mathbf{S} + \mathbf{X}) = h(\mathbf{S}|\mathbf{S} + \mathbf{X})$  and plugging  $\mathbf{Y} = \mathbf{X} + \mathbf{S}$  and  $\mathbf{Y}_G = \mathbf{X} + \mathbf{S}_G$ , we obtain:

$$\gamma = h(\mathbf{S}_G|\mathbf{Y}_G) - h(\mathbf{S}|\mathbf{Y}) = \quad (48)$$

$$\iint \{f_{S,Y}(\mathbf{s}, \mathbf{y}) \log f_{S|Y}(\mathbf{s}, \mathbf{y}) - f_{S_G,Y_G}(\mathbf{s}, \mathbf{y}) \log f_{S_G|Y_G}(\mathbf{s}, \mathbf{y})\} d\mathbf{s} d\mathbf{y} \quad (49)$$

Using Lemma 1 and the fact that the joint distribution  $f_{S_G,Y_G}$  is Gaussian:

$$= \iint f_{S,Y}(\mathbf{s}, \mathbf{y}) [\log f_{S|Y}(\mathbf{s}, \mathbf{y}) - \log f_{S_G|Y_G}(\mathbf{s}, \mathbf{y})] d\mathbf{s} d\mathbf{y} \quad (50)$$

$$= \int f_Y(\mathbf{y}) \int f_{S|Y}(\mathbf{s}, \mathbf{y}) \log \frac{f_{S|Y}(\mathbf{s}, \mathbf{y})}{f_{S_G|Y_G}(\mathbf{s}, \mathbf{y})} d\mathbf{s} d\mathbf{y} \quad (51)$$

$$= \mathcal{D}(f_{S|Y}, f_{S_G|Y_G}) \quad (52)$$

$\mathcal{D} \geq 0$  with equality if and only if  $\mathbf{S} \sim \mathcal{N}(\mathbf{0}, R_S)$ . ■

Next, we present our main result on this topic:

**Theorem 4** For a Gaussian vector source  $\mathbf{X} \in \mathbb{R}^K$  and MSE distortion  $d(\mathbf{x}, \hat{\mathbf{x}}) = (\mathbf{x} - \hat{\mathbf{x}})^T (\mathbf{x} - \hat{\mathbf{x}})$ , the following holds:

$$R_I(D) = R_U(D) \quad (53)$$

*Proof:* Generally,  $R_I(D) \geq R_U(D)$ , since independent reconstruction error is also uncorrelated. Note that the uncorrelated error constraint dictates  $R_{SX} = 0$  and the distortion constraint is  $\text{Tr}(R_S) = D$ . Lemma 2 states that under these constraints, for a Gaussian source, Gaussian reconstruction error minimizes the mutual information between the source and the reconstruction, i.e.,  $I(\mathbf{X}_G, \mathbf{X}_G + \mathbf{S})$  achieves its minimum when  $\mathbf{S} \sim \mathcal{N}(\mathbf{0}, R_S)$ . Then,  $\mathbf{X}_G$  and  $\mathbf{S}$  are uncorrelated and jointly Gaussian and are, thereby, also independent. ■

We next pose the question: Are there cases where the best possible vector quantizer at asymptotically high dimension that renders the reconstruction error uncorrelated with the source, is necessarily a randomized one? The next corollary answers in the affirmative, as is proved by the Gaussian case.

**Corollary 1** For a Gaussian source, at asymptotically high quantizer dimension, the quantizer that achieves minimum

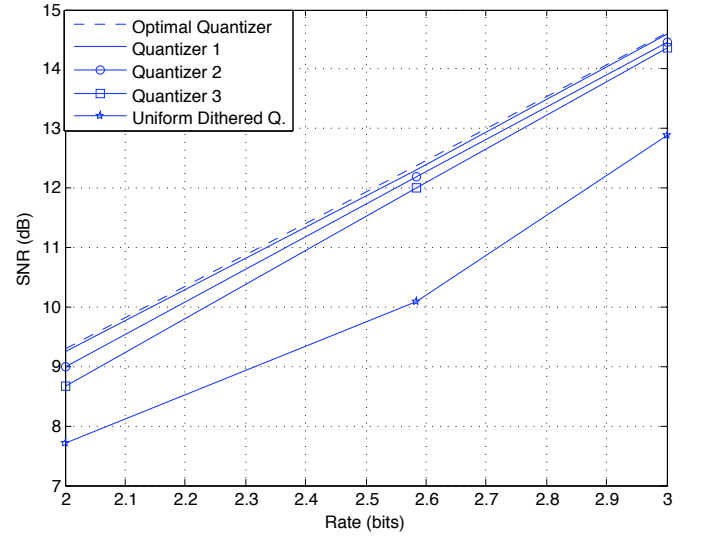


Fig. 3. Performance comparison in terms of SNR versus rate for fixed rate quantization.

distortion subject to the uncorrelated error constraint is necessarily a randomized one.

*Proof:* From Theorem 4, the reconstruction error for the Gaussian source subject to the uncorrelated error constraint is independent of the source. No deterministic quantizer can render the quantization noise independent from the source by definition; hence, the optimal quantizer is a randomized one. ■

Note that our results hold only asymptotically, it is still an open question whether or not they hold at finite dimensions. The numerical results in the next section support the thesis that randomized quantizers are better at finite dimensions.

## VI. EXPERIMENTAL RESULTS

In this section, we numerically compare the proposed quantizers to the conventional (uniform) dithered quantizer and to the optimal quantizer, for a standard unit variance scalar Gaussian source. We implemented the proposed quantizers by numerically calculating the derived integrals. For that purpose, we sampled the distribution on a uniform grid. We also imposed bounded support ( $-3$  to  $3$ ) i.e., we numerically neglected the tails of the Gaussian. In this paper, we proposed three quantizers:

**Quantizer 1:** Unconstrained randomized quantizer. This quantizer does not render the reconstruction error uncorrelated with the source.

**Quantizer 2:** Constrained randomized quantizer which renders the quantization error uncorrelated with the source.

**Quantizer 3:** Constrained deterministic quantizer which renders the quantization error uncorrelated with the source.

Figures 3 and 4 demonstrate the performance comparisons among quantizers for fixed and variable rates respectively. Note that for both fixed and variable rate, the optimal randomized quantizer performs very close to the optimal quantizer. However, it does not provide the statistical benefits of the other quantizers.

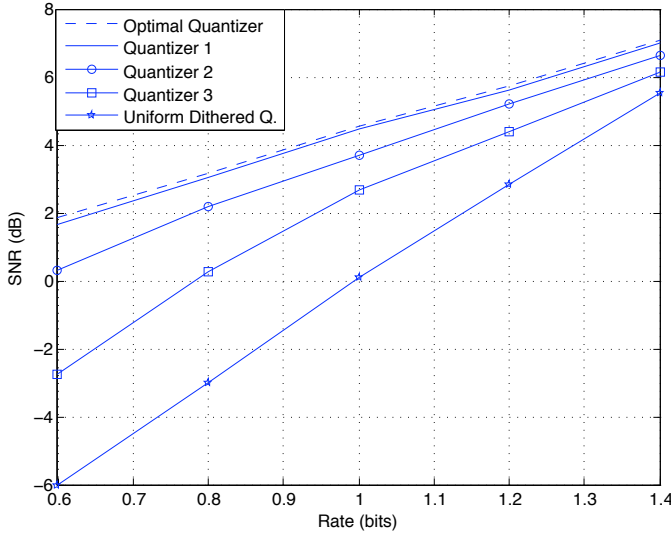


Fig. 4. Performance comparison in terms of SNR versus rate for variable rate quantization.

Note that for fixed rate, conventional (uniform) dithered quantization suffers significantly from the suboptimality of having equal quantization intervals irrespective of the rate region. However, at variable rate, the difference between the proposed and conventional dithered quantizer diminish at high rates, while at low rates the difference is quite significant. This is theoretically expected since at high rates, the optimal variable rate quantizer is very close to uniform, hence there is not much to gain from using a non-linear compressor-expander.

For both fixed and variable rate, the constrained randomized quantizer outperforms its deterministic counterpart, while both of them perform significantly better than the conventional dithered quantizer. Both of the proposed quantizers render quantization error *uncorrelated* with the source with low performance degradation while the dithered uniform quantizer renders error *independent* of the source but (depending on the rate) at significant distortion penalty.

An additional benefit of the proposed random quantizers pertains to the correlation of the reconstruction errors when correlated sources are quantized. The conventional dithered quantizer renders quantization error independent of the source hence, when two correlated sources are quantized with a dithered quantizer, the reconstruction errors are uncorrelated. For deterministic quantizers (Quantizer 3 and the optimal quantizer), the reconstruction error is a deterministic function of the source hence, intuitively randomized quantizers are expected to have lower reconstruction error correlation. Figures 5 and 6 demonstrate the correlation of the reconstruction error for different values of source correlation for a bivariate Gaussian source for fixed and variable rate quantization respectively. These numerical results illustrate this intuitive conclusion: randomization is significantly useful in decreasing the correlations of reconstruction errors. Specifically, the constrained randomized quantizer (Quantizer 2) yields extremely low error correlation, very close to that of the conventional dithered quantization. This property is particularly useful in

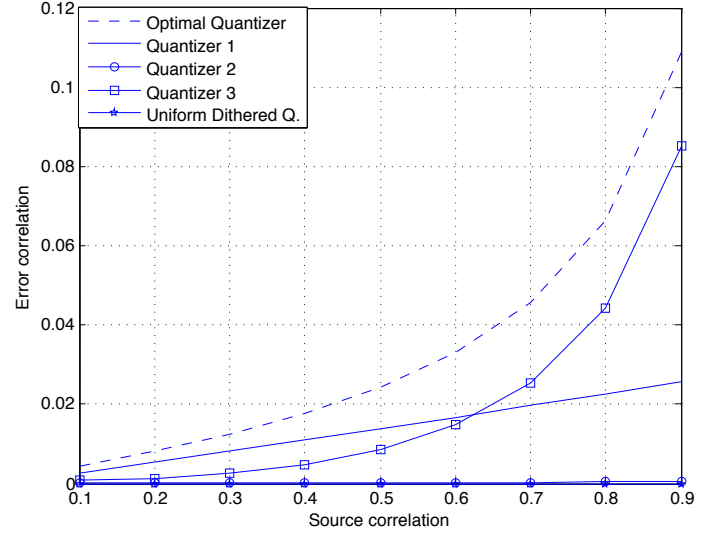


Fig. 5. Correlation of the reconstruction error versus source correlation for fixed rate quantization at rate  $R = 2$ bits/sample.

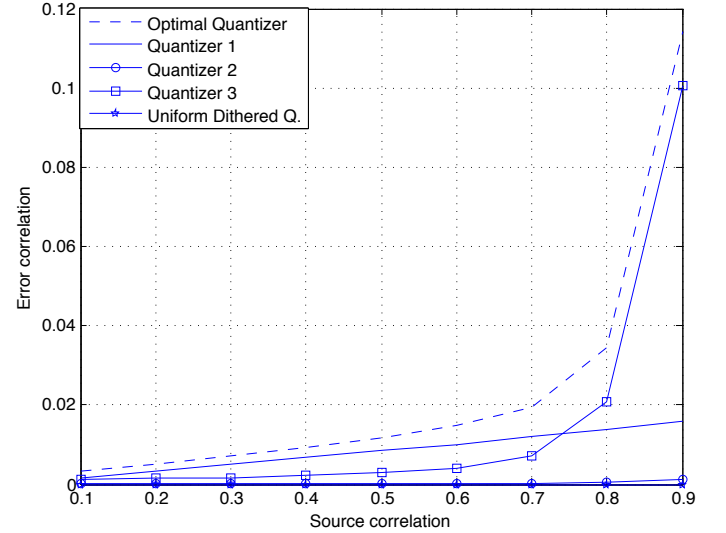


Fig. 6. Correlation of the reconstruction error versus source correlation for variable rate quantization at rate  $R = 1.4$  bits/sample.

practical applications such as image-video compression where white reconstruction error is preferred due to audio-visual considerations, see eg. deblocking filters commonly used in video coding [19]. Also note that, the unconstrained randomized quantizer (Quantizer 1) significantly decreases the error correlation compared to the optimal quantizer, with negligible sacrifice in rate distortion performance. Hence, this statistical benefit of randomization comes with no significant penalty.

Numerical comparisons show that the proposed quantization schemes can significantly impact the design of compression systems such as [7], [8] where quantization error is assumed to be uncorrelated with the source. Note that the constrained randomized quantization satisfies this assumption exactly and significantly outperforms the conventional dithered quantization, which has been presented in such prior work as the viable option to satisfy these assumptions. In fact, as an alternative



to the conventional dithered quantization that satisfies these assumptions at the considerable performance cost, we derived additional quantization schemes that satisfy those assumptions: constrained deterministic quantization and constrained nonuniform random quantization. We also derived an unconstrained randomized quantizer, which performs almost as well as the optimal (deterministic) quantizer, yet offers perceptual benefits typical to dithered quantization.

While it is difficult to prove, in general, the strict superiority of these new quantizers over the conventional dithered quantizer, we numerically show it, for both fixed and variable rate quantizers, in Figures 3 and 4. Moreover, the numerical results motivate a theoretical proposition: The optimal vector quantizer that renders the reconstruction error orthogonal to the source is necessarily randomized. While we proved this result at asymptotically high dimensions, it remains a conjecture at finite dimensions, based on the numerical results in this section.

## VII. DISCUSSION

In this paper, we proposed a nonuniform randomized quantizer where dithering is performed in the companded domain to circumvent the problem of matching the dither range to varying quantization intervals. The optimal compressor and expander mappings that minimize the mean square error are found via a novel numerical method. Also, we discovered the connections between the optimal quantizer and the one whose reconstruction error is constrained to be orthogonal to the source, for both deterministic and randomized quantization. The proposed constrained randomized quantization outperforms conventional dithered quantization and also the constrained deterministic quantizer proposed in this paper, while still satisfying the requirement that the reconstruction error be uncorrelated with the source. Moreover, the proposed randomized quantizers significantly reduce the correlations across reconstruction errors when correlated sources, i.e., sources with memory, are quantized. We also showed that at asymptotically high dimensions, the MSE optimal vector quantizer designed for a vector Gaussian source, which renders the reconstruction error uncorrelated with the source, must be a randomized quantizer. As future work, we will investigate the applicability of this result to a broader class of sources where random encoding is not merely a tool to derive rate-distortion bounds, but a necessary element in practical systems approaching such bounds.

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